

IMPERIUM - SPACE MARINES

LAND RAIDER
REDEEMER

Combat Doctrines

Deadly Demise D6

M12"2T12SV2+W16LD6+OC5

245 PTS

Base Hull

1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

Assault Ramp

In your Movement phase, when this unit ends a normal move, units embarked within this unit can make an assault disembark move (pg 157).

2x Flamestorm Cannon

BLAST 2TORRENT

12"4-6-22

VERWUNDET

2+3+4+5+6+

T1-3T4-5T6T7-11T12+

Hunter-killer missile

ONE SHOT

48"12+14-3D3+3

VERWUNDET

2+3+4+5+6+

T1-7T8-13T14T15-27T28+

Multi-melta

MELTA 3

18"23+10-3D3+2

VERWUNDET

2+3+4+5+6+

T1-5T6-9T10T11-19T20+

Storm bolter

RAPID FIRE 2

24"23+5-11

VERWUNDET

2+3+4+5+6+

T1-2T3-4T5T6-9T10+

Twin assault cannon

SUSTAINED HITS 1TWIN-LINKED

24"63+6-21

VERWUNDET

2+3+4+5+6+

T1-3T4-5T6T7-11T12+

Wrath of the Machine Spirit

This unit's ranged attacks that target a unit within 12" of this unit have
[Devastating Wounds: non-Monster/vehicle]

Armoured Tracks

Melee

64+801

VERWUNDET

2+3+4+5+6+

T1-4T5-7T8T9-15T16+

Transport

This model has a transport capacity of 14 Adeptus Astartes Infantry models. It cannot transport Jump Pack models. Each Gravis/Terminator model takes up the space of 2 models

GEGEN DIESE EINHEIT

W12 · RW 2+ · 16 LP je Modell

WIRD VERWUNDET MIT

2+S24+3+S13-234+S125+S7-116+S1-6

RETTUNGSWURF JE DS

DS 0DS -1DS -2DS -3DS -4

2+3+4+5+6+

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

MELTA This ability always takes the form [MELTA X].

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Land Raider Redeemer

Ausrüstung: 2x Flamestorm Cannon, Hunter-killer missile, Multi-melta, Storm bolter, Twin assault cannon, Armoured Tracks

This model can be equipped with 1x Hunter-killer missile.

This model can be equipped with 1x Multi-melta.

This model can be equipped with 1x Storm bolter.

KEYWORDS

Vehicle, Imperium, Smoke, Land Raider Redeemer, Transport, Land Raider, Frame, Explosives · FRAKTION

Adeptus Astartes